# Arbour Lake School
## School Digital Citizenship Plan 2025-2026

This plan has been created in consultation with staff and students for the 2025-2026 school year. The plan will be updated annually and posted to our school website.

**Relevant contextual information about our school and School Development Plan:**
- Increased attention to the impact of technology on well-being (student phone habits, popularity of AI use)
- Diverse student population benefits from using technology for varied ways to demonstrate learning
- Many students have access to personal devices, but school policy and Provincial guidelines is to have these 'away for the day.' Continually working to strike a balance between necessity and convenience
- ALS houses the L&L program and The Class, both of which require some additional or specialized technology supports for learning accommodations and modifications
- 22% of students are English as an additional Language learners many of which require technology for language interpretation

**Relevant evidence and data that informs your Digital Citizenship Plan:**
- Student perception data – Focus on well-being online through on student perception on the following questions: "I treat people with the same respect online as I would face-to-face" & "I take care of myself by making sure I don't have too much screen time" (CBE Student Survey)
- PowerSchool Log Entries (occurrences of incidents where students have their phone out during school)
- Learning Leader/ teacher anecdotal observations around use of technology and examples of digital citizenship

| Arbour Lake \| Digital Citizenship Plan | | | | | | Progress |
|---|---|---|---|---|---|---|
| Long Term Goal | Competency | Short Term Goals (in support of the long term goal) | Outcomes | Activities & Resources | Measures | June |
| **Long term goal #1** Learners will self monitor technology use considering respect of others and personal wellbeing | **Balance** I balance time online and offline to promote positive mental, emotional and physical wellbeing I understand appropriate times and situations to use technology | **Short term goal #1**: Students will create school and classroom norms outlining proper technology use etiquette | Students will follow school and classroom norms outlining proper technology use etiquette Students will reflect on the effectiveness of the norms with teacher support, and make adjustments as needed | Teachers to have discussions with students about reasonable technology etiquette at school, incorporating student voice | School and classroom norms are communicated and adjusted in classrooms as needed and valued by students. Students feel a sense of understanding, ownership, and voice in these norms | |
| | | **Short term goal #2** Students will understand the importance of and work to follow our school/ provincial policy "away for the day" | There will be limited instances of students requiring second or third reminders about cell-phone use in school. | Conversation in class about the policy Conversation with Assistant Principal about this goal when second incident happens. Communication with families when a second or greater incident takes place. | Log Entries for Misuse of Technology | |
| | | **Short term Goal #3** Support students in developing healthy habits around screen time and being thoughtful around what they post online. Find something else as this is not something we can control at school! | CBE Student survey questions:1. "I take care of myself by making sure I don't have too much screen time." 2. "I treat people with the same respect online as I would face-to-face" | Use of homeroom time on Fridays as well as targeted lessons in Health classes addressing these questions and supporting students in developing strategies and good digital habits. | Increase in positive results on CBE student survey from previous year 1. 52.71% 2. 84.72% | |

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|---|---|---|---|---|---|---|
| **Long term goal #2**<br>Learners will select and utilize digital tools that enhance creativity, problem - solving and collaboration | **Involved**<br><br>I leverage digital tools to learn, express my creativity and collaborate with others | **Short term Goal #1**<br>Students will have the opportunity in their core and CTF classes to use various forms of technology to express their understanding | Students and teachers will appreciate the potential of digital applications as a tool to represent learning creatively and collaboratively | Varied due to age, developmental abilities, course content, and teacher experience.<br><br>Continued opportunities to share and collaborate within grade teams (and then shared in LL meetings) on use of various applications, AI tools, and new technologies as they arise | Increased intellectual engagement of students<br><br>An increase in students using a greater variety of digital tools in more complex ways to create and share their learning<br><br>ELA report card data - Represents ideas through a variety of media<br><br>Anecdotal observations from Teachers | |

**Next Steps & Focuses for the Coming School Year -** To be completed following June review